Newsletter

vol. 2

Move & Act

Empower Youth through Entrepreneurial and Digital Skills

Project no. 2022-1-PL01-KA220-YOU-000086569





What is new in the project?

Move & Act is Erasmus+ project that supports the development of specific digital, creative and entrepreneurial skills for young people. The main purpose of this skills development is to help young people to form a European identity, increase their employability, raise their voices and interact with the local, National and European.

Amazing work has been done over the past few months from the consortium! We created an online platform, gathered new and innovative artistic techniques and activities, and implemented a few engaging webinars. Moreover, young participants had a chance to gain new skills during LTTA in Athens.



OUR ONLINE CHANNELS

www.moveandact-project.com

Project's website containing information about project aims, target groups and much more.

moveandacteplatform.eu

E-platform with free access to all the information, educational material and trainings.



@MoveAndActProject

Project's Facebook profile with all updates and interesting information related to its topic.



@moveandact_project

Community virtual place in the Hub on Instagram.





RESULTS

Elevator Pitch Video Guide

The material shows, how young people can effectively present their professional background and artwork in just one minute!

Upon watching the Video Guide, you will be able to describe what an elevator pitch is and why it is important. You will see examples of successful elevator pitches from artists and know what to consider before writing your own elevator pitch. You will also be equipped with knowledge how to deliver a good elevator pitch whenever needed. It can be seen <u>HERE</u>.

An OPEN GUIDE with new and innovative artistic techniques and activities

In this guidebook, users can find 14 examples of artistic techniques and activities divided into two topics:

- New artistic techniques in the Visual Arts,
- Artistic activities which use digital technologies.

Experimenting with unique elements instead of sticking with what's conventional works wonders and can even lead to creating novel form of arts.

Let's try to explore how the use of technology can affect the art-making process positively! Check the Guide <u>HERE</u>.



Webinars

Training programme of Artistic and Digital skills training for young people

The last 2 webinars of this training were:

- "3D Printing basics" on 27th April describing the basic principles of 3D printing technology,
- "3D Printing Hardware and Software" on 11th May showing characteristics that contribute to a high-quality final print.

 All 6 webinars can be watched HERE.

Webinar training about the Elevator Pitch

The webinar provided a comprehensive exploration of Elevator Pitch technique. It was aimed to boost participants' self-confidence, provide valuable techniques for taking initiatives, and improve employability. You can watch it and check out additional materials <u>HERE</u>.









PROJECT MEETINGS

Face2face & Online Meetings

Each month project consortium is organizing a monthly online meeting to discuss the progress of the project.

Traditionally, apart from project results related matters, during the meetings we discuss issues connected with project management as well as dissemination and quality assurance of its results.

What is more, within the project we already had 2 Transnational Project Meetings. Kick-off meeting took place in Reus, Spain, and our second meeting was held in Athens, Greece. The last meeting was an opportunity to take stock of the tasks carried out so far and to plan future activities and deliverables.

Learning, Teaching and Training Activity (LTTA) in Athens, Greece

From 18th to 25th June, 21 young people from Greece, Poland, Lithuania, Spain and Italy participated in a series of workshops.

Participants gathered new skills in 3D printing, learnt more about inclusion and acceptance, and explored the beauty of Greece. The workshops focused on 3D printing and its use to help people with disabilities, especially vision disorders. Also, key concepts related to social stories were introduced.

Workshops were co-hosted by two Greek partners: MYARTIST & e-Nable Greece.



PROJECT CONSORTIUM:



















